



EUROLEAGUE UNDERWATER RUGBY

REGULATIONS European Underwater Rugby League 2019-20.

Appendix № 9: Responsibilities of the team holding the round

1. The host team must provide a pool with a play area for underwater rugby.
 - 2 Pool lines for exchange area
 - 20 chairs for substitute and penalty players
2. The host team must provide for the round: 2 goals, and 3 yellow balls, 2 balls holder for the game start.
3. The host team must provide for the round: underwater signal equipment with 3 underwater buttons and scoreboard.
4. Diving bottles – 20 or 10 with generator and person for filling.
5. BSD (buoyancy control device) – 5. Sizes: XL-2, L-2, S-1.
6. Set Diving regulator – 3.
7. Diving weight belt – 2.
8. The host team must provide for the round TV for the Video Referee (Minimum 24' with 2 HDMI inputs)
9. The host team must provide for the round 2 TV for commentator (Minimum 24' with HDMI input)
10. The host team must provide for the round TV for the Score board (Minimum 24' with HDMI inputs)
11. The host team must provide for the round Screen from the LED panels 5.00 x 3.00 m. or 2 LCD TV 75"
12. Pool must be completely cleared of visitors for the duration of the tournament games.
13. The pool should be provided with separate changing rooms for each team participating in the round (the shower can be shared), or special areas demarcated for the teams.
14. Entrance to the pool and the possibility of installing the equipment, the video studio and banners must be provided for the installers 24 hours before the games.
15. The pool must be connected to the Internet (upload at a speed not less than 50000 kb/s) to organize a direct Internet broadcasting of games.
16. Organize a campaign to attract fans to the games of European Underwater Rugby League.